

YMHC: Additional GTHL Guidelines for Players 8 and Under

Season Structure

	6	7	8
Assessment Period	2 weeks	2 weeks	2 weeks
# players	18	18	18
Rink Size	cross ice - '1/2 ice; max 100 x 60'	half ice - '1/2 ice; max 100 x 100'	fall session half ice - '1/2 ice; max 100 x 100'; winter session - full ice
Games	19	19	19
Practices	12	12	9
Nets	max 3' x 4'	same nets as for age 6	fall session / winter session - standard size
Score	not kept	not kept	fall session - no; winter session - yes
Standings	not kept	not kept	fall session - no; winter session - yes
Playoffs	none	none	we have play-offs based on winter session

Player Management

	6	7	8
# players	18	18	18
Designated Positions	no designated goalie; goaltending equipment optional; no designated positions	1 goalie per game , no full time goalie; goaltending equipment mandatory, no designated positions	1 goalie per game - full time or rotational ;goaltending equipment mandatory, positional play for winter session
Length of Shifts	1 minute buzzer	1 minute buzzer	fall session - 1 minute buzzer; winter session - 3 minute buzzer
Line Changes	on the fly every minute; at buzzer players immediately go to bench and leave puck where it is; play resumes immediately as new players take to ice	on the fly every minute; at buzzer players immediately go to bench and leave puck where it is; play resumes immediately as new players take to ice	fall session - same as 7's; winter session - normal hockey practice
Player Tiering	lines tiered based on player skill level; 1/2/3/4 lines	lines tiered based on player skill level; 1/2/3/4 lines	lines tiered based on player skill level; 1/2/3/4 lines
Players on Ice / Shifts	If full team compliment - 4 shifts of 4 skaters plus 2 rotating goalies = 18 players	if full team compliment - 1 designated goalie each game with equipment; 4 rotating shifts of 4 players plus 1 spare = 18 players	If full team compliment - fall session - same as 7; winter session - 1 designated goalie with equipment; 3 rotating shifts of 5 players plus 2 spares = 18 players

Game Structure

	6	7	8
Game Duration	40 mins; 3 mins warm up	40 mins; 3 mins warm up	50 mins; 4 mins of warm up
Officials	YMHC operate with 2 refs and allow 1 coach per team on ice.	YMHC operate with 2 refs and allow 1 coach per team on ice.	fall session - 2 refs per game / 1 coach on ice; winter session - 2 refs per game / no coaches on ice.
Face-offs	only to start game	only to start game	fall session - no; winter session - yes
Goal Scored	whistle blown; scoring team backs away; defending team gets puck and starts play - no face-off	whistle blown; scoring team backs away; defending team gets puck and starts play - no face-off	fall session - same as age 7; winter session - normal hockey practice
Goaltender Save	shooting team backs away; goalie passes to teammate and play resumes	shooting team backs away; goalie passes to teammate and play resumes	fall session - same as age 7; winter session - normal hockey practice
Penalty	ref indicates penalty; if offending team - change of possession; at end of shift coach informs player and they sit out next shift	ref indicates penalty; if offending team - change of possession; at end of shift coach informs player and they sit out next shift	fall session - same as age 7; winter session - existing YMHC practice
Pucks	blue; 4 oz	blue; 4 oz	black - regular 6oz